PATENT APPLICATION FEE DETERMINATION RECORD 09827788 Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN **SMALL ENTITY** TYPE _ (Column 2) (Column 1) OR **TOTAL CLAIMS** RATE FEE FEE RATE \cap BASIC FEE 710.00 BASIC FEE 355.00 NUMBER FILED **NUMBER EXTRA** FOR OR TOTAL CHARGEABLE CLAIMS √. () minus 20= Ø X\$ 9= X\$18= OR 0 INDEPENDENT CLAIMS minus 3 = XBO= X40⇒ OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter *0* in column 2. TOTAL 355 OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-**AMENDMENT A** NUMBER REMAINING PRESENT TIONAL RATE TIONAL RATE **PREVIOUSI Y AFTER EXTRA** FEE FEE AMENDMENT PAID FOR Minus -NOCLA X\$ 9= X\$18= Total MS OR Independent Minus X80= X40= OB FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OF 2/25/06 TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **AMENDMENT** AFTER **PREVIOUSLY EXTRA** MENDMENT PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR 3 Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTA OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ NUMBER REMAINING PRESENT TIONAL TIONAL RATE RATE MENDMENT **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE **Total** Minus X\$18= X\$ 9= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR If the entry in column 1 is less than the entry in column 2, write "O" in column 3. If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE "Il the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number